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// TimeWarpCocktail.cpp
/* An homage to Rocky Horror and an admission to Europe that they have a bigger
   one than we do. Er, Partical Accelerator, that is */

#include CFood.h

Product TimeWarpCocktail(double Firkins){
    Product MindFry = new Product;
    Cookthing Cern = PickCooker("ParticleAccelerator", Each, 1);
    Ingredient BlowYourMind[] = {
        // According to legend, best if mixed in this exact order
        Measure("Mead", LM.Bbl, Firkins/4);
        Measure("Bourbon", LM.Gal, Firkins*2);
        Measure("Vodka", LM.Gal, Firkins*2);
        Measure("HardAppleCider", LM.Gal, Firkins*2);
        Measure("DarkRum", LM.Gal, Firkins*2);
        Measure("BeeBalm", DM.Gal, Firkins*2);
        Measure("Sugar", LM.Tsp, Firkins);
        Measure("LemonJuice", LM.Tbl, Firkins*4);
        Measure("CarobFlour", LM.Tbl, Firkins);
        Measure("Electrons", LM.Cup, Firkins);
    };
    Cern.Insert(BlowYourMind);
    Cern.Move("JumpToTheLeft");
    Cern.Move("StepToTheRight");
    Cern.Move("HandsOnYourHips");
    Cern.Move("BringKneesInTight");
    Cern.Move("PelvicThrust");
    Cern.Tessarate();
    MindFry.Ingredients = Cern.Contents;
    MindFry.SetYield(LM.Firk, Firkins);
    return MindFry;
}
```